## **3D-Reconstruction and Localisation**

# Providing Location Sensitive Support to workers on the factory shop floor



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#### **MOTIVATION & GOALS**

#### Provide cognitive intelligence just in time and space for human:

- **Digitalisation** of analog production areas
- Localisation of Worker (Self) on Shop Floor
- Semantic annotation of work area
- Process and workflow-sensitive, embedded, accompanied assistance
- Multi-modal, direct, unobtrusive user feedback
- Battery powered Al-wireless devices
- Providing Worker Path Tracing
- Enabling Work Space Optimisation

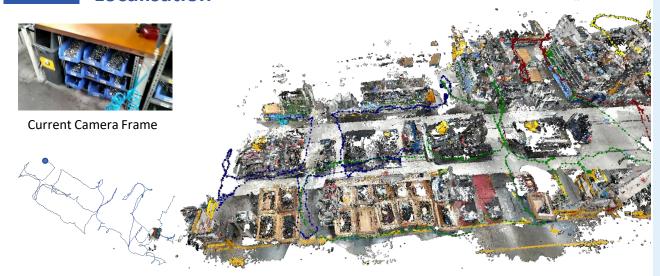
#### **APPROACH**

#### Using **Structure from Motion** Principles

- Generate Features in Camera Frames
- Find Correspondence between Frames
- Remove Local Outliners
- Compute Trajectories to Reconstruction Camera Motion and 3D Environment

and further optimizations in our **Embedded SLAM AI Algorithm** in our **Cognitive Headgear** we trace enable workers to trace themselves on the factory shop floor

#### Localisation



2D Top Down Path on Factory Floor

3D Path in on the fly created 3D-Model
On Shon Floor

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#### **Project FactBox**

Project Name Guide/3D-Recon Project ID DP1.2/MFP1.2-2 Duration 39 Months

Area 1

Perception and Aware Systems

**Project Lead**Prof. Dr. Alois Ferscha

### **Cognitive Headgear**

Head-mounted, cognitive assisting unit driven by NVIDIA Jetson TX2 embedding multimodal feedback and sensor data:

- Peripheral led stripes for minimal obtrusion
- 8 vibration motors evenly distributed around the head for haptic feedback
- Intel RealSense D435 RGB-D depth camera with 77° FOV
- High-speed mobile eyetracker @200 Hz





Reconstructed 3D-Model of Factory
Used for Localisation



























